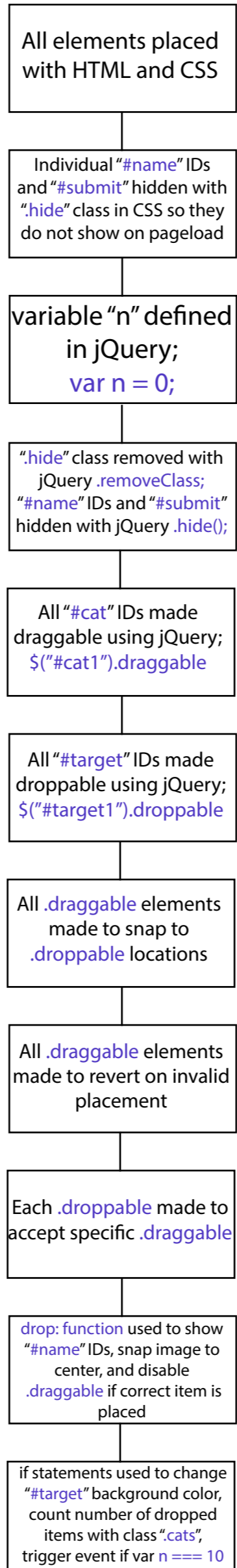


jQuery Drag-and-Drop Game Logic Flowchart

Quick Logic Function Chart



```

    .draggable({snap: ".targets",
    snapMode: "inner", snapTolerance:25,
    });
  
```

```

    ("#target1").droppable ({
    accept: "#cat1",
    });
  
```

```

    after drop: function(event, ui)...
    if($(ui.draggable).hasClass("cats")){
    $("#target1").css("background-color","#60C073")
    $( this )
    n++;
    if(n == 10){
    $("#submit").show();
    }}
  
```

```

    after .draggable({snap...
    revert: 'invalid',
    revertDuration: 100,
    zIndex: 100
    });
  
```

```

    after ("#target1").droppable ({...
    drop: function(event, ui){
    ui.draggable.draggable({disabled: true});
    $("#name1").show();
    ui.draggable.position( {
    of: $(this), my: 'center', at: 'middle' } );
  
```

